







3. GENERAL KNOWLEDGE

CURRICULUM PLAN GRADE 1



MYSTICLAND
IN SCHOOL

SECTION	CHAPTER	LEARNING OUTCOMES
People	Drix does not remember <p>Mysticbeast Drix faces a short term memory loss after being hurt. The other mysticals rally around him and jog his memory by reminding him of his routine, likes and dislikes. They slowly begin piecing together his identity.</p>  Fill the identity chart and make your own profile	We are all different. Some of us are tall, short, light / dark skinned. Our differences make each and every one of us unique. We should respect and appreciate these differences as our first step toward becoming global citizens.
The World	All about countries <p>Introduction to five countries (Canada, Russia, Australia, India, China), their flags, wildlife, language and an interesting fact.</p>  A scavenger hunt with the Mysticals to find the right country.	See a world map, know that there are more than 200 countries in the world. Locate the five countries spread across continents. Learn facts about these five countries. Outcome is to understand and appreciate diversity.
	What is around India <p>Deep dive into India using the map. Understand the concept of India being divided into states. Get to know the neighbouring countries, water bodies and islands surrounding India.</p>  Trace the dots forming India, colour the now complete map and answer the quiz questions.	North India has countries around its border whereas southern part of India has oceans and islands. Learn about the names of these neighbouring countries, islands and the water bodies, along with where they are positioned around India.
Environment	The Mystical tree <p>An interesting day unfolds in MysticLand when Mysticals learn that a tree is home to many animals, birds, and insects. They understand that these creatures lose their homes every time a tree is cut.</p>  A creative poster-making activity	The first step in learning the importance of protecting and preserving trees around is to spread awareness about why to save trees.
	Animals and their little ones <p>Did you know that a shark's baby is called a pup and a squirrel's younger one is called a kitten? There is no one word for offsprings in the animal world. Discover the various names to describe the little ones.</p>  Circle the right baby animal Mindful listening	Learn the right word used for animals' babies. From Manta ray to sharks, from kangaroo to crocodile.
Art	All about colours <p>It's Talent Day at MysticLand Elementia school. Mysticals start preparing to showcase the best of their talents. Mystical Verum surprises everyone with her unique approach to abstract art. Verum paints everyone's mood and emotion. Through her talent, Verum teaches colours and their meanings to her friends.</p>  Match the colors with their meanings Create your own abstract art	Know what is abstract art and its connection with feelings. Learn about colours and their association with different emotions and feelings.

Value Education

Personal hygiene

MysticBeasts Drix is unhappy and upset after his friend, MysticBeast Twix, tells him he is stinky and dirty. A hurt Drix runs to Mysticals' dorm room crying. When Verum and Felix find out that Drix does not take care of himself, does not take bath in time, and has no hygiene calendar, they teach him the importance of personal hygiene.

It is important to keep ourselves, our clothes and our bodies clean and neat. Through this dramatic read, learn about what is personal hygiene, why it is important and how to maintain it in daily life.









Make your hygiene chart
Wash your hands activity

3. GENERAL KNOWLEDGE

CURRICULUM PLAN GRADE 2



SECTION	CHAPTER	LEARNING OUTCOMES
People	The world around me <p>One day, Verum, who is always late to school, wakes up early. When she leaves early from her dorm room to go to school, she bumps into new faces who are busy working, cleaning, collecting garbage, etc. She asks her crystal ball about these new faces. Her crystal ball tells her about the formation of society and how it runs thanks to many helpers and workers.</p>  Plot your community Interview a community helper	We are all a part of a big society. There are cleaners, helpers, cooks, drivers, doctors, gardeners, etc. This chapter throws light in a simple manner on what constitutes our big community, community helpers and how a community thrives on interdependence.
	Verum and her big, wise family <p>It's gala time! The Mysticals prep up for MysticLand's party of the year. Verum's parents introduce her to the elders and family members. She is surprised to know that there are many, many people in her family. After reaching home, Verum makes her family tree and realises the different relations and connections through this family tree.</p>  Create your maternal and paternal family tree	
	The World Where in the world are you? <p>Four mysticbeasts travel to five countries, discovering interesting facts about them.</p>  Quiz time	
Environment	Diversity in food <p>Mysticals hop onto Orak's Tempus Machine and travel to different countries to explore their food culture. The Mysticals end up roaming the streets, hopping from one café to another and visiting restaurants in five countries to understand their eating etiquettes and traditional delicacies.</p>  Create your food journal	Learn the basics about five countries - the United States of America, the United Kingdom, Brazil, Morocco, and India. Know where these five countries are located, their capitals, fun trivia, unique animals, geography, and famous landmarks.
	Oceans of the world <p>Why is Planet Earth blue and green? This one question from a smart MysticBeast leads Felix to unravel the beautiful combination of oceans and land on our planet, especially the five oceans.</p>  Quiz time	
	Earthworms are our friends <p>Mystical Orak is not very fond of the creepy crawlies. One day, he encounters an earthworm and all hell breaks loose! Felix, the nature lover, enlightens his friends on why they should be thankful for the earthworms and how they are useful in nature.</p>  Quiz time Create your own mysticbeast	

Art

Art of architecture

A drawing competition at MysticLand's Elementia School of Magic encourages Mysticals to become architects. MysticLand's school building needs a revamp and all the Mysticals must submit their ideas. But the condition is that they should not use cement. These young architects envision brilliant building ideas using non-harmful materials!

What is architecture? Who is an architect? What is a sustainable structure? Why are bamboo, straws, and mud used to build structures? What are solar panels? In this insightful chapter on architecture, get answers to all these lesser-asked questions to learn about sustainable living!



Quiz time

Design your school building

Value Education

The Mysticals learn to say thank you

It was a whiny morning in MysticLand. Scorch was upset as she got a chocolate doughnut and not the rainbow sprinklers doughnut. Orak was unhappy as MysticLord did not gift him the other book that he wanted. Felix was mighty pissed with Squeaks, the caterpillar, who ate all the leaves in his garden. Seeing all this Verum was shocked. She helped her friends calm down and shared the importance of being grateful in life – even when you are upset!

A heart-touching chapter that invokes the idea of being grateful. Saying 'Thank You' is important in every day life. Mysticals teach this basic value and encourage the young minds to be grateful for smallest of things.





Gratitude cards activity

3. GENERAL KNOWLEDGE

CURRICULUM PLAN GRADE 3



SECTION	CHAPTER	LEARNING OUTCOMES
The World	All about countries <p>There are nearly 200 countries in the world! Orak and Verum play a quiz game where they test each other's knowledge about 11 countries.</p> <p> Quiz time Find the country's location on Planet Earth map Design a symbol for the currency of MysticLand</p> World Culture <p>The eight billion people belong to different countries and every country has distinct cultural offerings, including greetings. For instance, did you know that in Zimbabwe, clapping is a way of greeting while in Japan, people bow down to greet.</p> <p> Make up your own greeting for MysticLand</p>	<p>The outcome of this chapter is to learn to map patterns via multi-dimensional learning. The quiz questions are structured to test their observational skills. Finding the location of the country, and learning additional facts about them promote a better absorption and pattern mapping.</p> <p>Discover the most fascinating greetings of the listed eight countries namely, the United Kingdom, the United States of America, India, Japan, Tibet, China, France, and Zimbabwe.</p>
	Birds and bears <p>MysticBeast Luna expresses her wish to see other animals and birds who live in the human world. Felix, the animal loving pixie, is quick to fulfil her wish. The two pack their bags and take off to the human world to discover amazing birds and bears found in different countries.</p> <p> Quiz time Design your own mysticbeast</p>	<p>Learn about the bird that lays the biggest eggs, ostrich, the most talkative parrot, African Grey Parrot, the world's biggest parrot, the bird with most colourful feathers, peacock, and the bird with biggest beak, the Toucan. Also learn about the eight species of bears and the four that are found in India.</p>
Science and Tech	Planets <p>Verum's curiosity to know how many more planets are there in the space leads the four Mysticals to discover the mystical truths about the Universe. Orak answers different questions his friends throw at him, such as, how big is the universe, where is Planet Earth, are there other planets, etc.</p> <p> Order the planets and come up with a mnemonic If you discovered a planet, what would you like it to be?</p>	<p>Deep dive into the eight planets in the solar system. Learn the definitions of space concepts such as a solar system, a galaxy, Milky Way, the eight planets and other planets. Did you know that every planet in our solar system has a nickname? For instance: Mercury is called the smallest planet and Neptune is known as the windiest planet!</p>
Famous People	Inventors and their inventions <p>The science genius Mystical Orak is inventing an interesting flying machine that can also become a submarine in his lab. Just then Verum enters and the two get to talking about inventions of the human world. They uncover the brilliant inventors whose inventions changed the world forever.</p> <p> Quiz time What would you like to invent?</p>	<p>Insightful chapter covering inventions such as television, bicycle, pencil, computer, telephone, invented them and the year of invention and not-so-known stories behind these inventions. The India context covers inventions made in India such as buttons, the ivory rulers, and shampoo.</p>

Sports and Environment

Did you know?

Facts, facts everywhere and every fact is a stunner! These amazing and out-of-the-world facts throw a new light on art, dance, music, culture, and all things entertainment.



Quiz time

Scorch's sports notes

On one fine day, Scorch was juggling 10 different types of balls. Verum was in awe of her friend's talent but she was curious to know why these balls were in different shapes and sizes. Scorch pulls out her notebook and explain about sports that primarily use ball and their details.



Quiz time

There are several achievements of artists from around the world and this chapter brings the best of them all. Know the firsts, the best, the longest and other such superlatives from the world of entertainment.

In the world of sports, games of football, cricket, tennis, basketball, rugby, table tennis, golf, field hockey, shot put, and lawn ball use different types of balls. Discover the details and novel facts about the balls.

Literature and Language

The Mysticals learn about onomatopoeia

An interesting day unfolds in MysticLand when MysticBeast Musca unknowingly says words that are Onomatopoeia words. The Mysticals forget playing the Game of Silence and get busy in learning about this interesting figure of speech.



Match the onomatopoeia words

Write a poem using onomatopoeia words

Introduction to Onomatopoeia words, one of the figures of speech in English language and is often used in prose and poems to add a dash of creativity and fun to the language.

The India Story

States and their capital

Did you know that India is a country made up of states and union territories (UTs)? Every state has its capital, just like India has New Delhi as its capital.



Quiz time

A complete alphabetical list of 28 Indian states and their capitals.

MysticBeast Pappy visits India

What to do on a boring day? MysticBeast Pappy was wondering how to make his day interesting and he remembered Felix mentioning about thousands of wild animals and birds that live in the Indian jungles. The mischievous Mystical packs his bag, sneaks out through a secret portal in MysticLand and arrives in India. He travels the length and breadth of the country exploring the wildlife.



Quiz time

Write about a wildlife experience you have had

Discover the unique wildlife composition of India from north to south and west to east. Know more about Uttarakhand's Himalayan Monal, Sikkim's Red Panda, Assam's Rhino, the Ganges River Dolphin, Central India's Asian Elephant, the Great Indian Bustard found in Rajasthan, the fluffy and cute Dholes or Indian Wild Dogs found across the country, the Malabar Giant Squirrel in Maharashtra, the Olive Ridley Sea Turtles of Odisha, and the popular Salim Ali Fruit Bat of South India.

Value Education

Scorch learns empathy

When Scorch is reeling in sadness after her friends Verum and Orak denied to play with her, Felix comes to her rescue. Felix uses magic potion that allows Scorch to see why her friends were not in the mood to play with her that day. Verum had just lost in a quiz game and Orak had received the book he was waiting for months. After seeing their situation, Scorch understands her friends and is introduced to the beautiful human value called empathy.



Write about an incident that upset you






The write-around activity

Through the heart-warming story, allow young learners to explore another value that can come in handy when dealing with friends and our near and dear ones. Understand what empathy means, when to use it and how to practice it.

3. GENERAL KNOWLEDGE

CURRICULUM PLAN GRADE 4



SECTION	CHAPTER	LEARNING OUTCOMES
The World	All about countries <p>There are nearly 200 countries in the world! Orak and Verum play a quiz game where they test each other's knowledge about 25 countries.</p> <p> Quiz time Find the country's location on Planet Earth map Design a flag for MysticLand</p>	<p>The outcome of this chapter is to learn to map patterns via multi-dimensional learning. The quiz questions are structured to test their observational skills. Finding the location of the country, and learning additional facts about them promote a better absorption and pattern mapping.</p>
	Seven wonders of the ancient world <p>What is common between Pharaoh Khufu, King Nebuchadnezzar II, Zeus, Artemis, Mausolus, Helios and the Lighthouse of Alexandria? They all are associated with the Seven Wonders of the Ancient World. The four Mysticals head out of MysticLand to revisit the past and discover riveting stories around the ancient wonders.</p> <p> Quiz time</p>	
Environment	A trip to the desert <p>There is more to a desert than just the sand and sun. This is what MysticBeast Twix finds out when Felix takes him on a trip to explore the famous deserts of the world. On this trip, Twix is surprised to meet new plants, animals and some surprising things that live in the otherwise barren lands.</p> <p> Quiz time</p>	<p>Explore the seven deserts namely Gobi, Sahara, Kalahari, Mojave, Sonoran, Wahiba Sands and Wadi Bani Khaled. Discover the unique features of these deserts, the animals and plants, cactuses and oases, and interesting facts. India context covers the three Indian deserts of the 14 located in India: Thar, Ladakh and Rann of Kutch.</p>
	A starry sky <p>The Gifted Four were lying on the grass in Felix's garden gazing at the lit night sky. Verum and Felix wondered if there are other stars in the sky and spotted stars lined a dog-shaped formation. Orak the science genius encourages his friends to ask all the questions popping in their heads. One after another Orak answers the questions and reveals the mysteries around stars.</p> <p> Map the constellations Quiz time</p>	
Famous People	Kings and queens <p>Mysticals use magic to summon and meet the famous kings and queens of the past. With Verum's crystal ball and Felix's magic wand, the four Mysticals get a rare chance to ask one question to Hatshepsut, Alexander the Great, Ashoka, Queen Elizabeth I, Akbar the Great, and Rani Lakshmi Bai. Thanks to magic, these kings and queens give personal answers to the Mysticals.</p> <p> Match the rulers with their achievements</p>	<p>Know everything about the kings and queens of the past who have etched their names in history. Find out how many years ago they lived and where, which land did they rule, what was their biggest achievement, and the one thing that is either well-known or lesser-known about these famous people. India context takes learners on a journey of discovering the various powerful dynasties and the history of five Indian Royal Families.</p>

Sports and Entertainment

The oldest sports

The Annual MysticLand Games is upon the Mysticals and Scorch is giving her best to win the prestigious cup. However, she is not well-versed with the trivia question round. But wise Orak has a solution! He uses The Book of Everything to prepare Scorch for the Games. Verum, Felix and Scorch throw questions at Orak and get the answers from his book.



Quiz time

Entertain me

The Mysticals get a glimpse of the amazing world of art through answers to some of the most pertinent questions: what is the oldest form of entertainment, what is an Opera and how do ballerinas manage to dance on toes?



Quiz time

Polo and javelin throw are well-known sports, but they are also among the oldest sports! So are wrestling, cliff diving and running. Learn about the genesis of these oldest sports, very interesting facts, famous sportsmen, and trivia related to these games.

Know more about the world's oldest artform, puppetry, get a beautiful and simple definition of the Opera concerts and find out how in ballet, ballerinas manage to dance on toes. India context details the oldest artforms of India – Kathputli and Tholu Bommalata – and interesting facts around them.

Literature and Language

The Mysticals speak in palindromes

Can Mysticals learn something new on a sunny afternoon while enjoying on a picnic? Certainly yes! The four Mysticals end up discovering a fun literary device called palindromes. The four Mysticals cannot contain their excitement when they found out more about it and how language can be more fun when palindrome is used.



Quiz time

A fun chapter on palindrome, the literary device that often amuses the young minds. Discover the many words that fall under it and some palindrome words that are used universally in daily conversations, adding a bit of fun to usual talking.

The India Story

The Mysticals visit India!

The Mysticals were busy planning their itinerary. The Gifted Four had decided to explore India just the way humans did and travel around the country to discover all things famous from Jammu and Kashmir to Kerala.



Quiz time

Explore India like never before with the Mysticals as they go around the country discovering the famous delicacies, popular landmarks, cultural highlights, unique places, plants, animals, dances and more!

Value Education

How to banish an angry morning

The evil Bruha played a mischievous trick by covering MysticLand in the spell of anger. The effect of this mischief was evident the next morning when Scorch, Verum, Felix, and Orak woke up feeling angry for no reason! Anger had spread all over MysticLand. But a few kind words from MysticBeast Pappy to Felix broke the spell and he rescued others from this nasty morning using the power of kindness.



Kindness meter

Kindness is my super power

Secret notes of kindness

Kindness is a superpower that works on everyone even when they are not in the best moods. This chapter establishes the importance of cultivating kindness as a value in day-to-day life of the young learners and inspires them to spread its magic around them.



SECTION	CHAPTER	LEARNING OUTCOMES
The World	All about countries <p>There are nearly 200 countries in the world! Orak and Verum play a quiz game where they test each other's knowledge about 31 countries.</p> <p> Quiz time Find the country's location on Planet Earth map Design an emblem for MysticLand</p>	<p>The outcome of this chapter is to learn to map patterns via multi-dimensional learning. The quiz questions are structured to test their observational skills. Finding the location of the country, and learning additional facts about them promote a better absorption and pattern mapping.</p>
	Seven wonders of the natural world <p>The Mysticals take a trip to visit the seven wonders of the natural world. These are naturally formed spectacular sights that are celebrated worldwide.</p> <p> Quiz time Crossword</p>	
Environment	Unique flowers and fruits <p>Toto and Felix are on quest to get seeds of the most unique flowers and fruits. They travel into the human world and move across countries to find the seeds.</p> <p> Quiz time</p>	<p>Learn about the reasons why certain flowers and fruits found in the world are called unique. Discover facts and details about Monster Flower, Corpse Flower, White Egret Flower, China Pink, Durian, Ackee, Buddha's Hand and Rambutan.</p>
	All about insects <p>Felix has invited a few insects to MysticLand for the annual get-together. While the preparations are in full swing, Felix sheds light on how the tiniest of insects are essential for maintaining the ecosystem. One after another, Felix explains in detail the role of every invited insect.</p> <p> Quiz time Create your own superhero rodent!</p>	
Science and technology	All about doctors <p>Verum was sick and her friends rushed her to the MysticLand healer. After Verum drank the magical potion brewed by the healer, she felt better. They wondered who treats humans when they are sick? Orak introduces doctors of the human world to them. The Mysticals learn all about doctors, some fun facts, and insightful information, too!</p> <p> Quiz time</p>	<p>Learn about 3D movies, GPS system, world's first ink and paper, thermometer, food preservatives, 3D printing, cameras, braille, the number zero and more. Develop the skill to ask the right questions.</p>
	What else can you become in the world of science <p>There are many people in the world of science who discovered different things about the world. These people belong to different branches of science and are accomplished experts. Learn more about the other lesser-known fields of science.</p> <p> Quiz time What would you want to be?</p>	

The world of robots

Orak has built Trooper C54, the robot in his lab. The Mysticals dive deep into the world of robotics by asking many questions to Orak and Trooper, who happily answered them all.



Quiz time
Build your own robot

Learn about robotics: what is a robot, do robots have feelings and so much more. Also discover the unique robots of the world and meet some of the famous robots such as Ai-Da, Sophia, and Pepper!

Famous people

Women who changed the world

Verum and Scorch decide to spend their free time creating comics based on the lives of six women who changed the world. This personal project that started on a lazy Sunday afternoon resulted in Mysticals listing out the most important names of achievers in the history of the world!



Quiz time
How will you change the world?

A list comprising six women whose achievements changed the world, forever! Starting with Amelia Earhart, the first woman pilot to fly solo across the Atlantic Ocean, Florence Nightingale, the British nurse and reformer, Joan of Arc, the military leader from France, African-American civil rights activist Rosa Parks, Indian social reformer Savitribai Phule, to the founder activist of the Green Belt Movement Wangari Maathai.

Sports and Entertainment

All about awards

A peek into the six distinguished honours and awards in the world of sports and entertainment, the details around their origin, winners, and interesting facts.



Quiz time

Know more about the Academy Awards, the Grammy Awards, the Tony Awards, Sir Garfield Sobers Trophy, Ballon D'or, and the Wimbledon Trophy.

Language and literature

All about books

While visiting the Library of Congress in the United States, one of the largest libraries in the world, Orak picked out some of the most popular titles from the unending shelves. After completing the reads, he wrote the synopsis of all the books.



Write your book review

A list of some of the most well-known books written for children. It covers synopsis, characters, and authors, introducing learners to the world of creative storytelling and reading. The books covered are Charlie and the Chocolate Factory, The Wonderful Wizard of Oz, Harry Potter, The Chronicles of Narnia, Diary of a Wimpy Kid, etc.

The Mysticals learn idioms

The Mysticals use idioms to express their thoughts which becomes a hilarious conversation!



Have fun with idioms
Make up your own idioms

An eventful day in MysticLand beautifully introduces idioms, one of the literary devices, to young learners. Know about idioms, when to use them, why they are used and some of the commonly used idiom phrases.

The India Story

India's space story

Year 2023 brought great space achievement for India with the successful landing of Chandrayaan-3 on the south pole of the Moon. Thanks to this event, the Mysticals not only visit the Antariksh Bhavan in Bengaluru, India, but also use magic to summon Dr Vikram Sarabhai, the father of India's space program!



Quiz time

Through this magical story-based question and answer chapter, learn everything about India's space story, its beginning, its achievements, struggles, bittersweet failures, and plans. Get acquainted with ISRO, India's space agency, the different missions, their names, and their statuses.

Value Education

Scorch learns mindfulness

Felix introduces mindfulness to Scorch. He teaches Scorch how to calm down and process her emotions through the mindfulness techniques.



The mindfulness challenge

Inculcate the idea of settling down, dealing with different emotions and understanding the apt approach to overcome overwhelming emotions using mindfulness, a much-needed tool to improve, enhance and maintain mental health, even in young learners.

SECTION	CHAPTER	LEARNING OUTCOMES
The World	All about countries	The outcome of this chapter is to learn to map patterns via multi-dimensional learning. The quiz questions are structured to test their observational skills. Finding the location of the country, and learning additional facts about them promote a better absorption and pattern mapping.
	<p>There are nearly 200 countries in the world! Orak and Verum play a quiz game where they test each other's knowledge about 50 countries.</p> <p> Quiz time Find the country's location on Planet Earth map Design the parliament house of MysticLand</p>	
	<p>The beginning of Earth</p> <p>A timeline of Earth from 4.5 billion years ago, its very beginning. The planet that began as a swirling mass of dust met with a series of events that led to possibility of life.</p> <p> Quiz time Design the Earth during its formation</p>	
Environment	All about Paleontology	Know about the sculpting of Earth, primitive life, formation of atmosphere, the different eras, age of reptiles and dinosaurs, leading to existence of mammals and homo sapiens.
	<p>Deep dive into the world of paleontology. Learn about the different eras, how dinosaurs adapted themselves to the changing environment. Understand fossils and interesting discoveries made.</p> <p> Quiz time Imagine the coolest dinosaur. Design it!</p>	
	<p>Unusual animals and insects</p> <p>Learn about ten unusual insects and animals worthy of being recognised by the Smithsonian.</p> <p> Quiz time Discover an insect!</p>	
Science and technology	The what, how and why of inventions	From the Picasso moth to Jewel beetle, Venezuelan poodle moth to Blue dragon, know facts and features about these unusual insects and animals. Understand that the insect and animal kingdom is largely unexplored.
	<p>Learn about ten unusual insects and animals worthy of being recognised by the Smithsonian.</p> <p> Quiz time Discover an insect!</p>	
	<p>What in the world is Artificial Intelligence</p> <p>Learn about 3D movies, GPS system, world's first ink and paper, thermometer, food preservatives, 3D printing, cameras, braille, the number zero and more. Develop the skill to ask the right questions.</p>	
	The what, how and why of inventions	Learn about 3D movies, GPS system, world's first ink and paper, thermometer, food preservatives, 3D printing, cameras, braille, the number zero and more. Develop the skill to ask the right questions.
	<p>Find answers to 15 of the most interesting and thought provoking questions around inventions that cover what, how and why.</p> <p> Quiz time The invention that caught your fancy!</p>	
	<p>What in the world is Artificial Intelligence</p> <p>Enter into the world of artificial intelligence and all the possibilities it entails for our future.</p> <p> Quiz time Imagine your AI world</p>	

Famous people

Ten entrepreneurs who changed the world

From J.R.D Tata to Mark Zuckerberg, read about ten entrepreneurs who incessantly worked on their ideas to build large companies that changed the world.

Know inspiring stories of the ten entrepreneurs and understand what one overcomes on their path to achieving their dreams.



Quiz time
Who is your role model?

Sports and Entertainment

Board games of the world

Enter the world of old school board games, understand their genesis, gameplay and why were they invented.

Know the concept of chance and strategy. Learn to employ it in decision making and life.



Quiz time
Let's make our own board game

Weirdest sports

From Sepak Takraw to chess boxing and cheese rolling, get a quick peek into 10 of the weirdest sports in the world.

Gain a perspective into off-beat sports that are rooted in the country's culture. Understand its genesis.



Quiz time
Let's make up a weird sport!

Art and literature

Celebrating great artists

Learn about ten of the greatest artists from various periods who went on to change the world through their work.

From S.H. Raza to Pablo Picasso, Claude Monet to Frida Kahlo, understand what drove these famous artists to creating their masterpieces. Learn to find that inspiration within each of us that can propel us to greatness.



Quiz time
Design your Mona Lisa!

The India Story

India's digitization story

From UPI to Aadhar, India has created a robust digital ecosystem for all its citizens. Learn about the need, function and future of this eco-system

Learn about the need followed by solution and execution of setting up this digital ecosystem. Features that were added to cater to our very diverse population



Quiz time
The future of India's digitisation

Value Education

Don't be a bully

A story on the harmful effects of bullying someone and what to do when we are bullied.

Understand what happens to our mind and the victim when we bully someone, what is considered bullying, how do we keep acts of bullying in check. Learn to speak up.



Write an apology letter to the one you bullied
Write your 'getting bullied' story